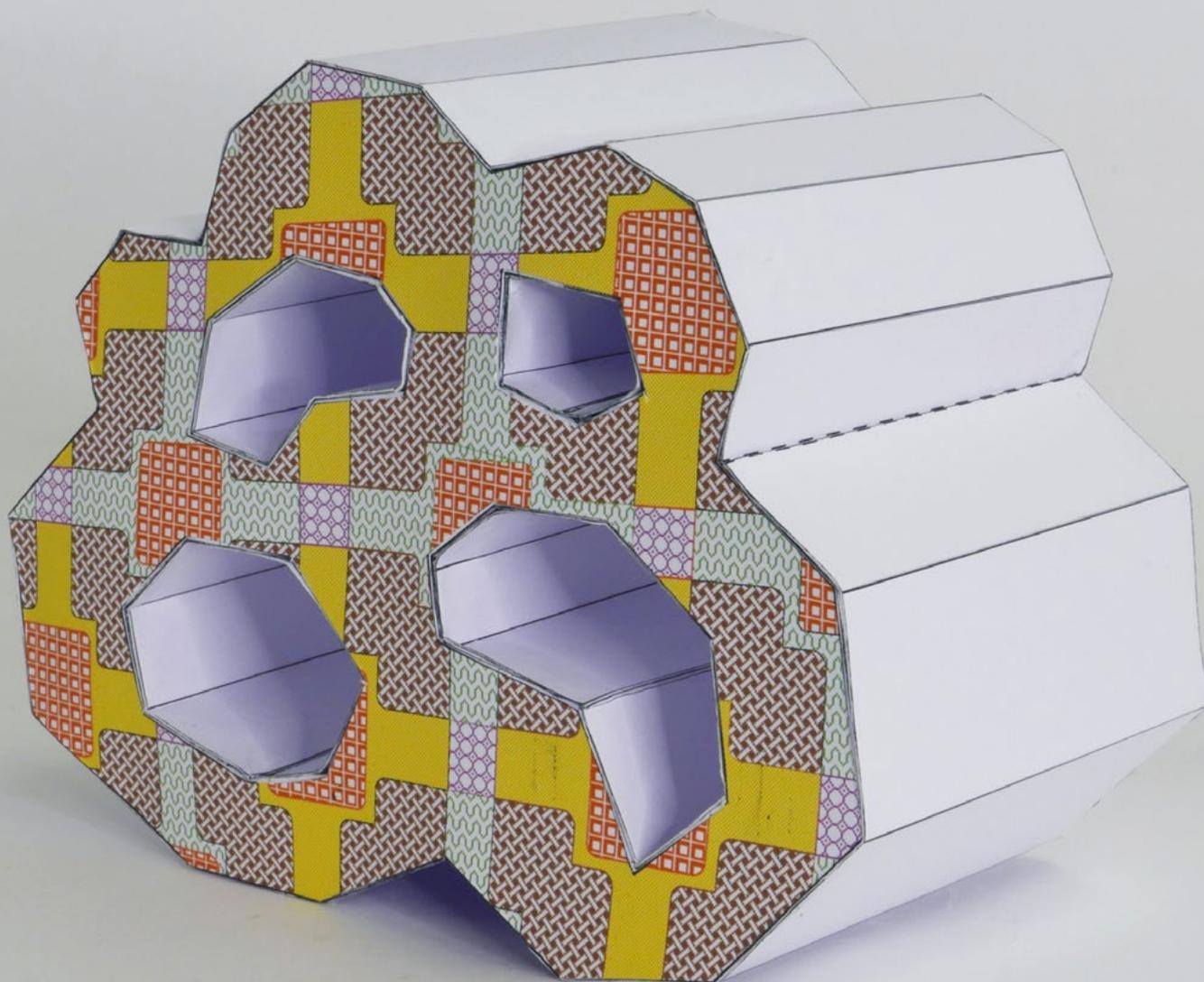


# MoB Makers: Card Sponge Sculpture



## Exploring Geometric Sculpture with **JAMES & ELEANOR AVERY**

Make a model of a sea sponge inspired by James and Eleanor Avery's sculpture  
*Sponge on a Stick* created during their MoB Artists@Home studio residency.

# MOB Makers: Card Sponge Sculpture

Artists and partners James and Eleanor Avery have been collaborating on large scale sculpture, installation and public art projects for nearly 20 years, working between Brisbane and Europe. James and Eleanor create works which combine fiction and documentary, basing each piece on an exploration of a historical site or event, which they reinterpret and reformulate using pop culture references. Harnessing a broad range of materials and techniques, the pair utilise computer engineering software and industrial and handcraft methods, creating works imbued with a sense of postmodern irony. James and Eleanor hold a Master of Art & Design Education, University of Warwick (UK) and a Master of Fine Art, Birmingham City University (UK) respectively.

## You will need:

- Templates provided in this PDF
- 6 sheets of A4 paper or card (we used 200 gsm white card).
- Scissors
- Ruler
- Teaspoon for scoring
- PVA glue
- Paintbrush for applying glue

## Prepare the Shapes:

1. Print the templates onto A4 paper
2. Cut out all of the shapes.

*Note: You should have nine shapes, including: front, back, hole A, B, C, D, and edge 1, 2, 3*



James and Eleanor Avery, *Sponge on a Stick*, 2020, plaster, clay, cement, courtesy the artists.

3. Using the edge of a teaspoon, score along the score lines to create a neat fold.

*Note: Some of the lines need to be scored on the front and some on the back.*



GLUE HERE



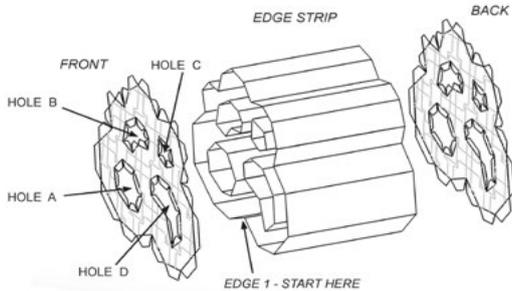
SCORE ON BACK



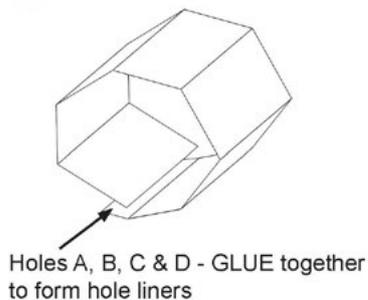
SCORE ON FRONT

# MOB Makers: Card Sponge Sculpture

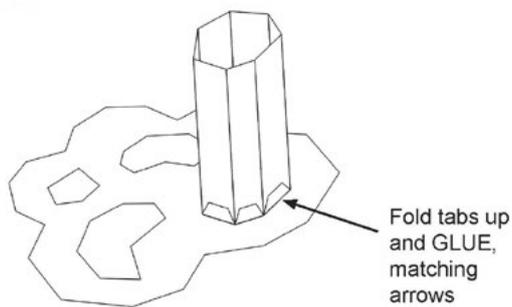
## ASSEMBLE:



4. Glue hole A, B, C and D.

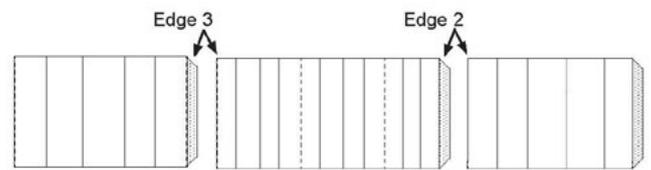


5. Place front face down on flat surface and bend all tabs upwards.
6. Glue hole liners into holes A, B, C and D.

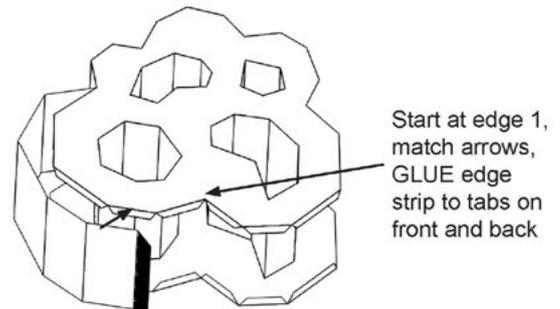


7. Place back face down on flat surface and bend all tabs upwards.

8. Glue the other ends of hole liners into holes A, B, C and D.
9. Glue all three sections of edge together.



10. Place model on its back and match 'Edge 1' arrows.



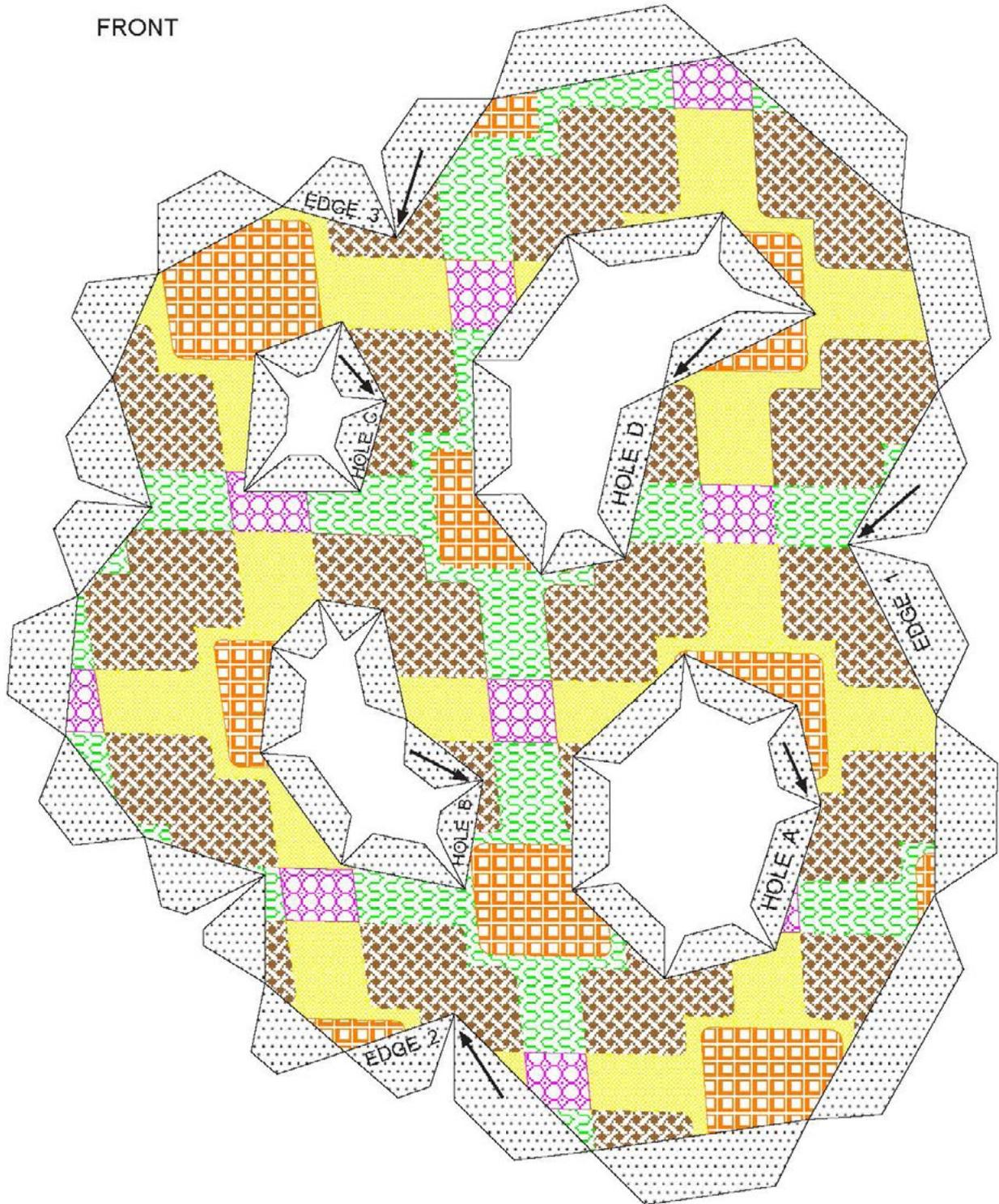
12. Glue edge to front and back faces, working around the model until you join up at the end.

**Congratulations!**

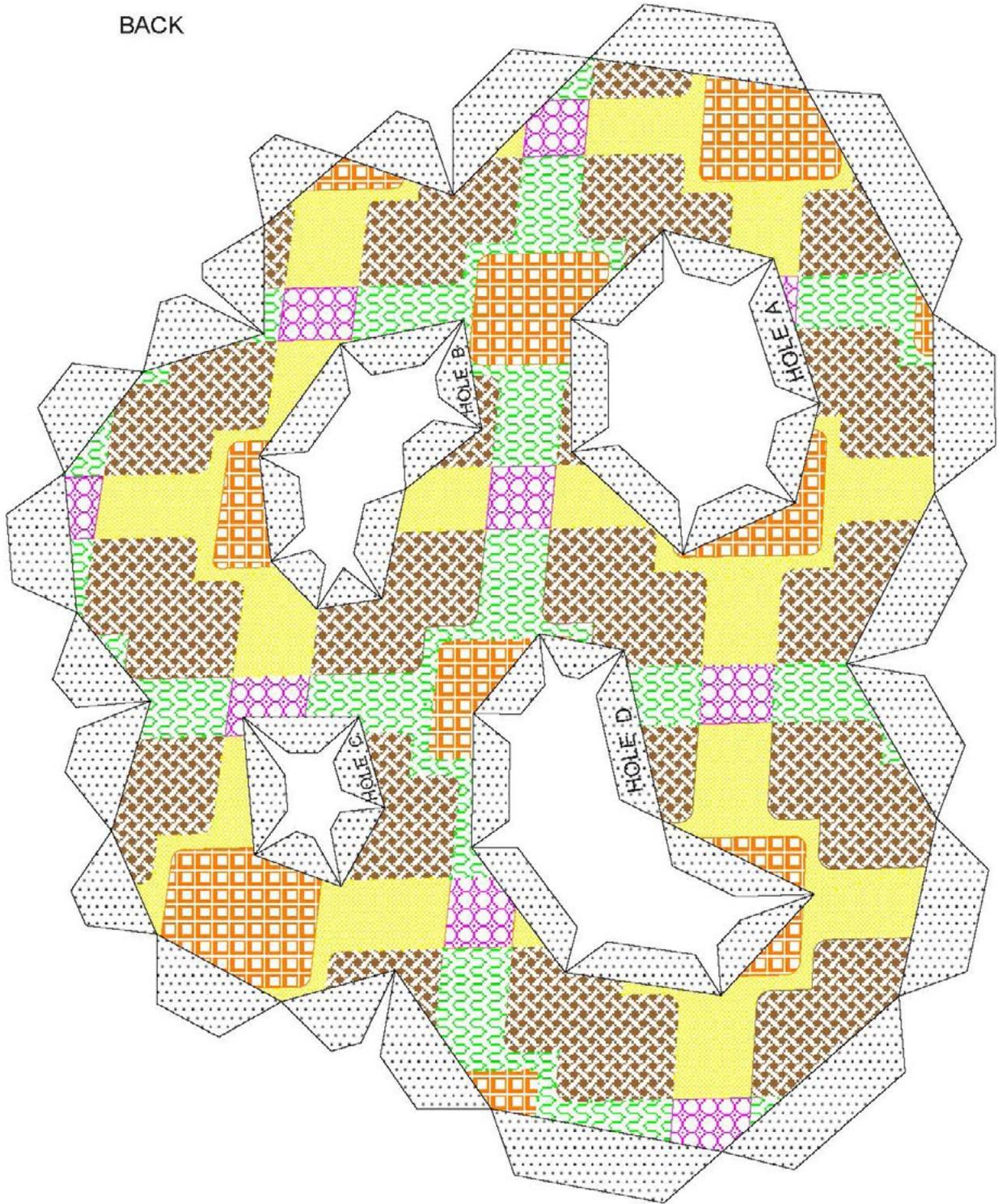
You have finished your Sponge!



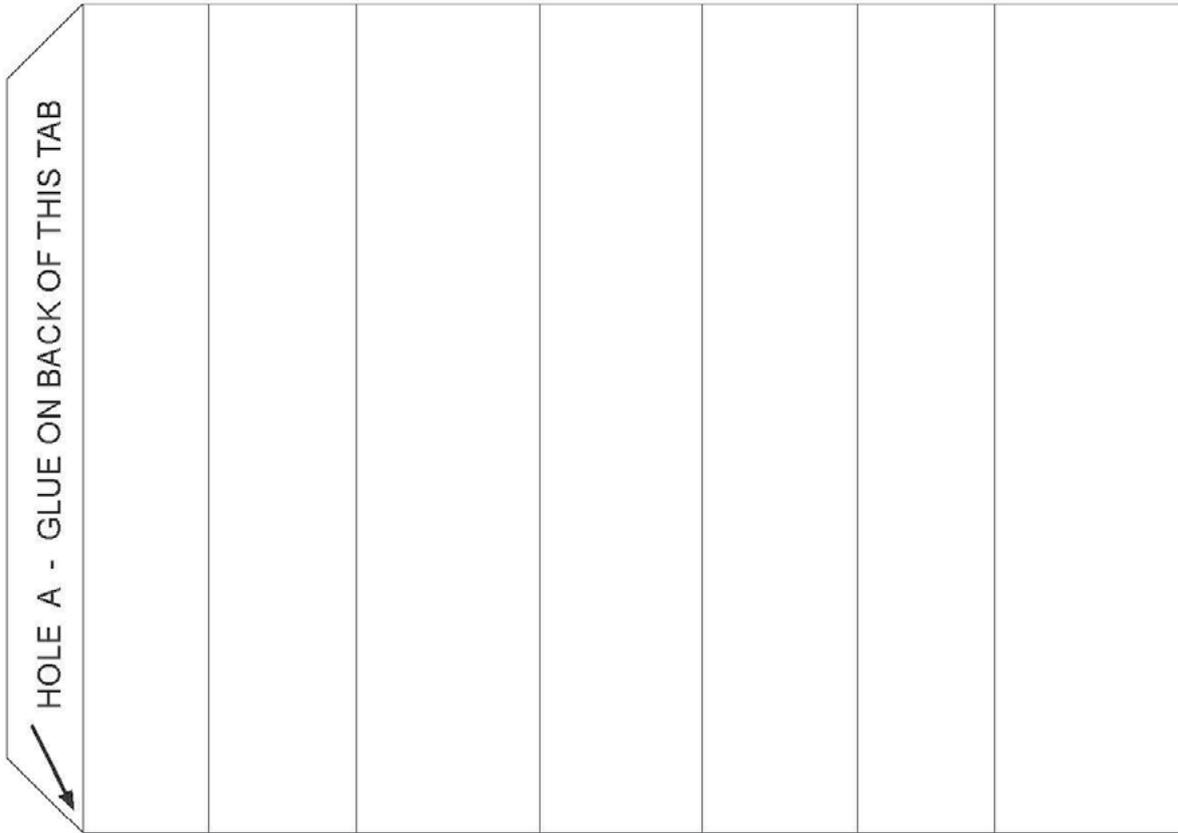
FRONT



BACK



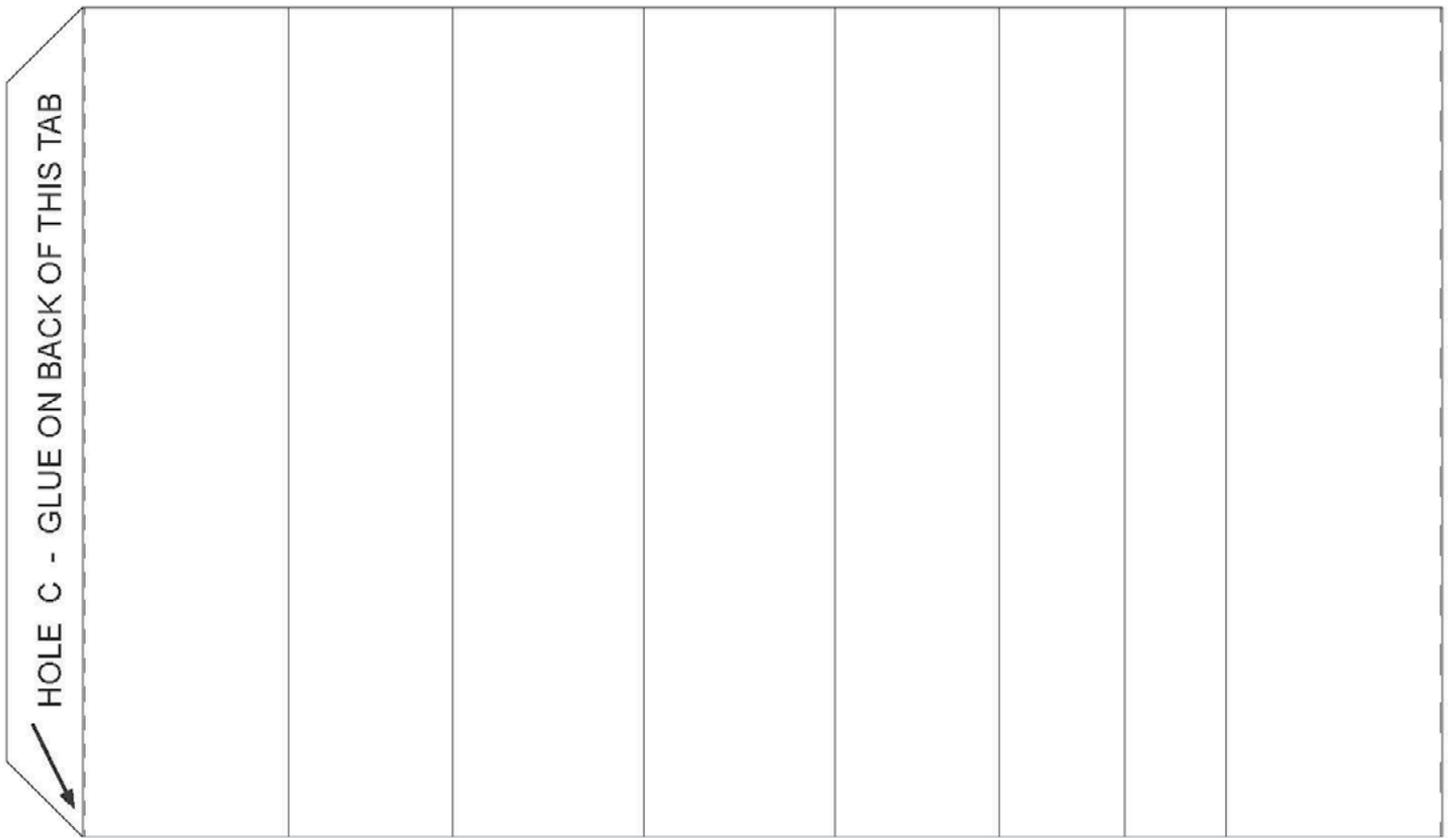
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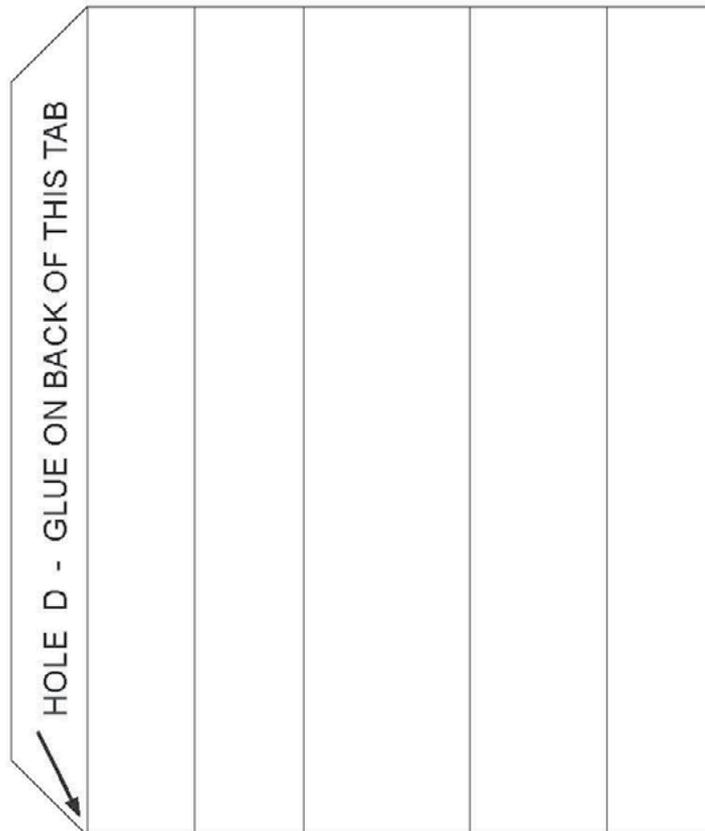
HOLE B



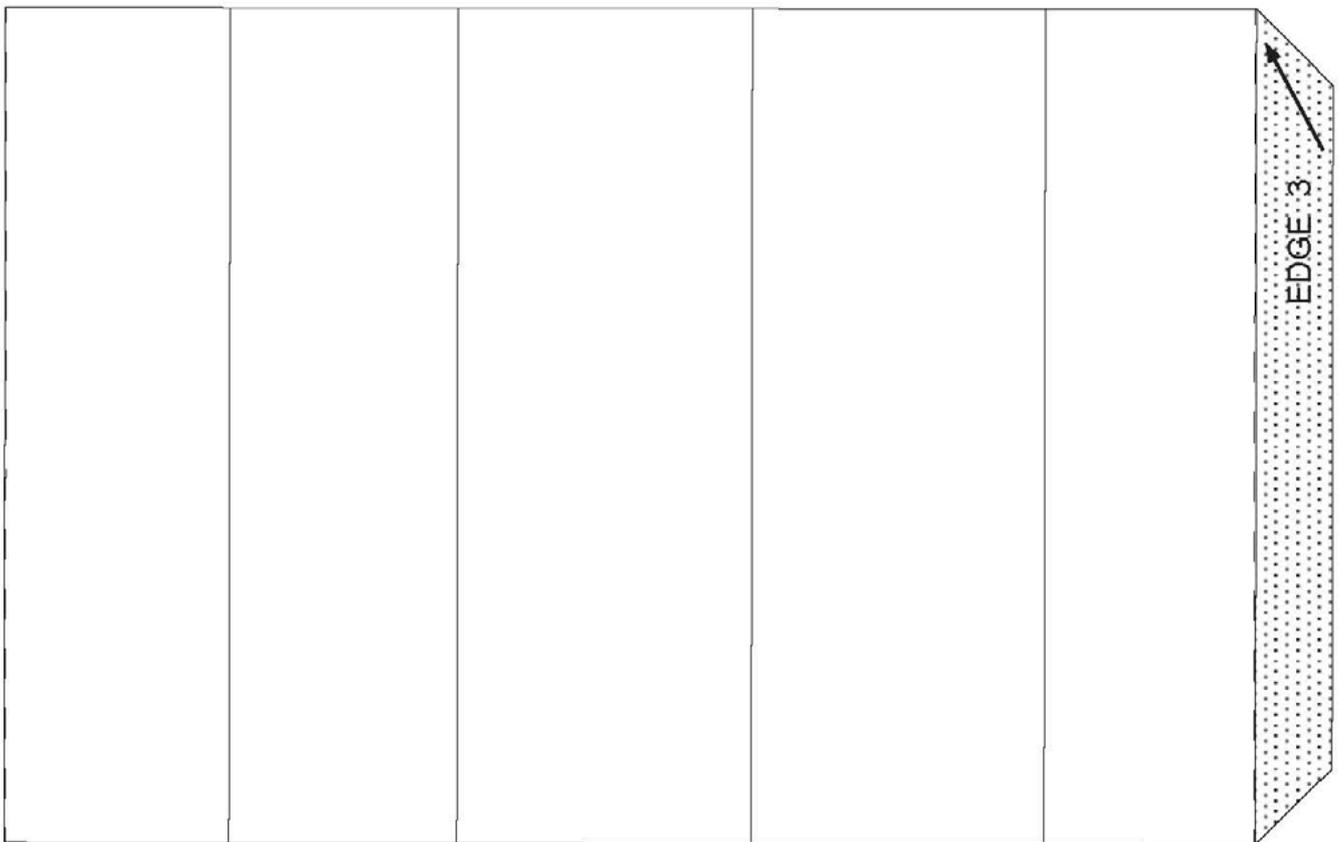
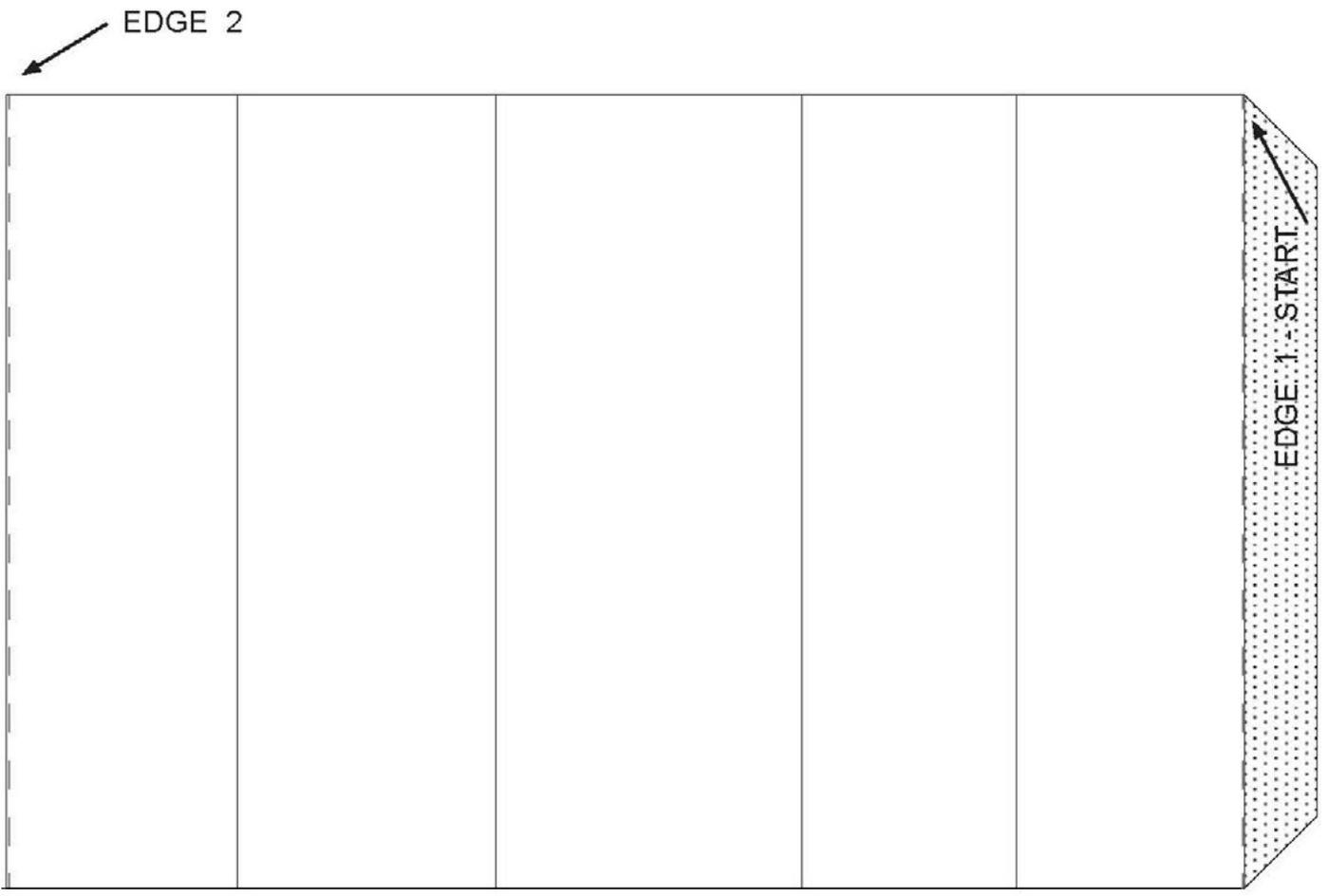
HOLE C



HOLE D



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